

# CYB Wood Bat Tournament

## Official Rules

Rules - Unless specifically addressed and overridden by these rules, all games will be governed by the official CYB competitive division rules.

Force Play Slide Rule - This is a safety rule as well as an interference rule.

No jewelry allowed-except medical alert bracelets.

**Teams will bat their entire lineup.** The same minimum play rules apply as in regular Pony League games with the exception of the pitcher. The pitcher does not have to sit out until he is removed from the mound after pitching. (Example: pitcher pitches 5 innings, he must sit out the sixth inning, etc.)

Time Limits: **Both divisions will play 6 innings with no new inning after 1:45.** It is "possible" that a 1:30 time limit might be imposed on select games. (Pool play on Friday night in Bronco for example)

Tie games in **playoffs** will be played out in extra innings using the California Tie Breaker - except in Championship Games. A runner will start at second base; the last batted out will be the runner. Game will be played until a winner is determined. In Pool Play a tie stands and will not be played out.

For seeding purposes, the value of a win is 1 point, the value of a tie is a 1/2 point, and the value of a loss is 0 points. **Tiebreakers for seeding:** 1. Head to head 2. Run differential (maximum of 7 runs) 3. Runs allowed 4. Runs scored 5. Coin flip

**Run rules:** 20 run rule after 1 inning in all age divisions, 15 run rule after 2 innings in all age divisions, 12 run rule after 3 innings in all age divisions, 10 run rule after 4 innings in all age divisions, 8 run rule after 5 innings in all age divisions.

**Home team will be determined by coin flip** and will keep official scorebook with all changes going through home plate umpire. In playoff rounds, the higher seed will be the home team. Dugouts are not assigned; first team to arrive has choice.

*No metal cleats in Mustang division.*

**All protests will be ruled on immediately** by tournament director and Chief umpire. Only rules can be protested not judgment calls. A \$50 fee is required to protest a call and will be returned if the protest is upheld.

**Courtesy runners will be allowed for the pitcher or catcher at any time.** Last batted out will be used as a courtesy runner. Same runner cannot run for both the pitcher and catcher in the same inning.

To intentionally walk a batter, pitches must be thrown.

Missed bases require an appeal play.

Any player, manager, coach or parent ejected from the game or after a game is concluded will carry an **additional game suspension** to be served at next scheduled game. Managers are responsible for the conduct of his players and fans.

Suspended/Complete Game: Provided that 4 innings have been completed or 3 1/2 innings if home team is ahead will constitute a complete game during inclement weather or light failure. If 4 innings have not been completed, game will resume from when the game was suspended.

Rosters: May not exceed **15 players** during the tournament. Some teams may consist of players from multiple CYB teams. Rosters must be submitted to the Tournament Director prior to the team's first game.

Uniforms: Players must wear their current CYB team uniform.

Game Time: Starting time is forfeit time, unless CYB creates the delay. Game time starts at completion of coin toss.

**Championship Games:** No time limit, unless there is a facility curfew. Run rules are still in effect.

Player Minimum: A team may start AND play with 8 players.

Pitching Rules (Innings per Tournament):

**Mustang = 6 innings** for the tournament (40 hour rule is waived for the tournament AND for the following week's games.....please use common sense!)

**Bronco = 7 innings** for the tournament (40 hour rule is waived for the tournament AND for the following week's games.....please use common sense!)

\*No limit on the number of appearances.

\*Once the umpire puts the ball into play, it will be considered an inning pitched.

\*Eight warm-ups to start, five thereafter.

\*Visits to the Mound: One per pitcher per inning. Must change the pitcher upon the second visit.

\*If pitching rules are violated and the infraction is detected, the situation will be reviewed and consequences may include elimination of team from the event, game forfeiture, or other board ruled sanctions.

Infield Warm-Ups: All teams are encouraged to warm-up as much as possible before game time. No pre-game infield.